10463841

Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 177504 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE ___ OR SMALL ENTITY TOTAL CLAIMS 9 RATE FEE RATE FEE FOR NUMBER EXTRA NUMBER FILED OR BASIC FEE 750.00 BASIC FEE 375.00 TOTAL CHARGEABLE CLAIMS 21 minus 20-X\$ 9= X\$18= OR 9000 INDEPENDENT CLAIMS of _ minus 3 = X42= X84= 84 cc OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL 92417 **CLAIMS AS AMENDED - PART II** OTHER THAN (Column 1) SMALL ENTITY OR SMALL ENTITY (Column 3) (Column 2) CLAIMS HIGHEST **AMENDMENT A** ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL **AFTER** RATE PREVIOUSLY RATE TIONAL EXTRA **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAMS HIGHEST AMENDMENT B ADDI-ADDI-REMAINING NUMBER PRESENT AFTER RATE TIONAL PREVIOUSLY RATE TIONAL EXTRA **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus *** X42= X84= FIRST PRESENTATION OF MULTIPLE DEPENDENT/CLAIM OR +140= +280= OR TOTAL TOTAL OF ADDIT. FEE ADDIT. FEE (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST ADDI-REMAINING ADDI-NUMBER PRESENT AMENDMENT AFTER PREVIOUSLY RATE TIONAL TIONAL RATE EXTRA. **AMENDMENT** PAID FOR FEE FEE Total **EuriM** X\$ 9= X\$18= OR Independent Minus X42= X84= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +140= +280= OR

The "Highest Number Previously Paid For" (Total or independent) is the highest number found in the appropriate box in column 1.

* If the entry in column 1 is tess than the entry in column 2, write "o" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

TOTAL

ADDIT. FEE

TOTAL

ADDIT, FEE